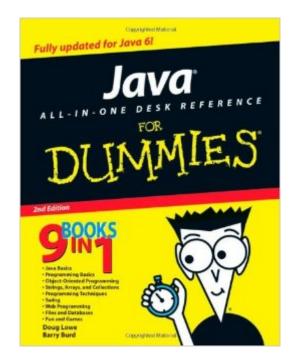
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Java All-In-One Desk Reference For Dummies





Synopsis

Eight minibooks comprising nearly 900 pages give developers the tips and techniques they need to get up and running on the new J2SE 6 (Java Standard Edition 6) and JDK 6 (Java Development Kit 6) This friendly, all-inclusive reference delivers the lowdown on Java language and syntax fundamentals as well as Java server-side programming, with explanations, reference information, and how-to instructions for both beginning and intermediate-to-advanced programmers Minibooks cover Java basics; programming basics; strings, arrays, and collections; programming techniques; Swing; Web programming; files and databases; and fun and games

Book Information

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Customer Reviews

Been a programmer for a long time but first time trying to learn Java. This book has been very useful. I think it is very easy to find information on a lot of topics, and the examples are pretty good. Can DOWNLOAD example source code [big PLUS!!].

I love to dip into this book to ease into whatever java topic that I need to know. The explanation is always plain simple yet to the point. A truly friendly java reference for beginner level programmers.

This book does a good job at introducing several topics, from basic Java programming to respectable OOP practices. However, I would not consider this a step-by-step intorductory tutorial on Java - more like a "Firehose approach to everything you need to know to be a good Software

Engineer, using Java".My 10 year old son has no programming experience at all, and was able to follow the beginning chapters fairly easily, once we got Java installed. However, diving into the Eclipse framework in chapter 4 and discussing "refactorings" before OOP lost him in a hurry.The amount of sample code is extensive, and is well used throughout the book to substantiate the topics and ideas. This is truly a reference book that supplies many excellent examples of how to do it "right".This is a great reference book for the junior programmer, and I would reccomend it to college students up to the 2nd year programmer.

This book was all I needed to learn Java. Great examples. Good explanations with the right dose of humor. I didn't think it was your typical dummies book. It did have the basics, but it was very thorough. Everything you need to know to get started. Even scratches the surface with J2EE.

By far the best intro to Java I have ever encountered, detailed explanations of java programming concepts, followed by example code. Written in the tongue-in-cheek humor typical of Dummies books, even after becoming a highly experienced java programmer, you'll always keep this book within an arm's length of your computer.

This book is great over all but It has a flaw. The book gives great detailed instructions if you are using Microsoft Windows, and all of the code is usable on other operating systems, but there are no instructions no how to use compilers or utilities for other operating systems. So if you use Gnu/Linux aka Linux, or Unix, or Unix based operating systems such as FreeBSD or Mac you may wish to avoid this book because of lack of instruction....if you do use the book look at installing GCC, GCC-C++ and GCJ.... for Linux, unix and mac... other apps are needed too but that will allow you to do most parts of the book.

Great examples. Terrific explanations. It did have the basics, but it was very explanatory. Everything you need to know to get started. Excellent reference that you may need along with the other Java books.

I found this book to be a great refresher. That is, having written Java in the past, writing mainly C# in the last 8 years, I needed to update my knowledge of Java since Java 1.2. The authors(s) do a good job of keeping the material from becoming too dry. Many programming books start with too much theory before diving into practical code. This book starts with a quick tutorial on two

programming tools, TextPad and Eclipse, and does a good job explaining enough of both tools to get you started. The reason for two tools is that if you are new to a complex IDE environment, the author(s) introduce a text centric tool (TextPad) and a more advanced GUI based tool (Eclipse).As one reviewer noted, it is best to think of this book as one, larger book (paraphrasing). The author states that the book is not intended to be read cover-to-cover yet I found reading cover-to-cover was better for me. The material starts with the simple, "Hello World" style examples covering editing, compiling, and running code. Simple examples are interspersed with Java requirements for file naming, class structure, running examples, data types, if-then-else, loops, switch, exceptions and other introductory concepts. Following books/chapters cover object oriented programming, more formal class structure, subclasses, inheritance, interfaces, inner classes, packaging ad documenting classes, String, Array, and collections, thread programming, network programming, regular expressions, recursion Swing (Java's GUI API), We programming files and databases, XML operations, and applications with drawing and animation. Jammed packed as this book is with nearly all basic concepts a beginning to intermediate Java programmer needs to know, the material is intended to get you started and only scratches the surface of what a professional Java programmer will acquire with time. In my opinion, there is a good balance of material with a decent writing style. I knocked one star off the review, however, because there are some rather obvious blunders in the book. To my knowledge, there are no errata posted for the book, so it may take you about one star's worth of head scratching to get around those blunders. Fortunately, this is the exception (no pun intended) and not the rule.

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